# International Conference

### Conference chair

M. Auer (CTI Villach, Austria)

#### Program committee

A. Y. Al-Zoubi, PSUT Amman, Jordan, P. Baumgartner, Danube University Krems, Austria C. Bouras, University and CTI Patras, Greece J. Chec, National Institute of Telecommunications, Poland M. Debevc, University of Maribor, Slovenia Ch. Dorninger, BMBWK Vienna, Austria A. Edwards, Univerisidad de Colima, Mexico G. Ferreira. CEFET Santa Catarina, Brasil D. Guralnick, Kaleidoscope Learning New York, USA M. Hitz, University of Klagenfurt, Austria J. Hvorecky, VSM Bratislava, Czech Republic T. Iliev University of Sofia, Bulgaria G. loannidis. University of Patras, Greece G. Karlsson, KTH Stockholm, Sweden A. Karpati, Eötvös University Budapest, Hungary B. Khafagi, E-L-M-E, Inc. Cairo, Egypt. B. Kerr, Concordia University Montreal, Canada I. Leibo, MIOE Moscow, Russia G. Liu, National Cheng Kung University Tainan, Taiwan A. Nafalski, University of South Australia A. Pester, Carinthia Tech Institute Villach, Austria R. Reilly, MIT Media Lab, USA M. Schanz VDE, Frankfurt/Main, Germany W. Scharl, Technikum Vienna, Austria T. Schmidt, HAW Hamburg, Germany R. Straub, IBM, France A. Szucs, EDEN, TU Budapest, Hungary D. Ursutiu, University Transylvania Brasov, Romania A. Weilguny, BMBWK Vienna, Ausria R. Delport, University of Pretoria,South Africa

#### **Proceedings**

The proceedings will be published on CD in cooperation with the Kassel University Press (own ISBN number).

### More information

http://www.icl-conference.org info@icl-conference.org phone: +43-4242-90500-2115

### FIRST ANNOUNCEMENT AND CALL FOR PAPERS

10<sup>th</sup> International Conference on Interactive Computer aided Learning

# ICL2007

www.icl-conference.org

September 26 - 28, 2007, Villach, Austria

This interdisciplinary conference aims to focus on the exchange of relevant trends and research results as well as the presentation of practical experiences gained while developing and testing elements of interactive computer aided learning. Therefore pilot projects, applications and products will also be welcome.

This conference will be organized by the Carinthia Tech Institute, Villach/Austria in cooperation with:

- Federal Ministry for Education, Science and Culture of Austria,
- IEEE Education Society,
- European Distance and E-learning Network (EDEN)
- Austrian Computer Society (OCG)

### **Topics of interest**

•

# ICL2007 will have a focus on MeshUp Technologies and Collaborative Learning Environments

- Web based learning (WBL)
- Computer based learning (CBL)
- Computer aided language learning (CALL)
- Telelearning / Teleteaching / Teletutoring
- Life long learning

•

•

•

- Education and Internet / Intranet
- Mobile learning environments/applications
- Platforms and authoring tools
- Adaptive learning environments
  - Networks/Grids for Learning
  - Educational Virtual Environments
  - Collaborative Learning

### Types of sessions

•

- Paper sessions (20 minutes presentation followed by a panel discussion)
- Short paper sessions (15 minutes presentation)
- Interactive demonstrations (15 minutes, also on-line demonstrations)
- Poster sessions

Other opportunities to participate:

- **Run a workshop or tutorial.** Proposals should clearly indicate the topic, background knowledge expected of the participants, objectives, and the qualifications of the instructor.
- **Organize a thematic session.** Proposals should include a minimum of three papers. The name of the session organizer will appear in the program and proceedings.
- Exhibit at ICL (products and developments of e-learning technology)

### Important dates

May 18, 2007 June 01, 2007 June 18, 2007 Sept. 10, 2007 Sept. 26-28, 2007 Submission of paper abstracts Proposals for tutorials, demos, exhibition Notification of acceptance Camera-ready due Conference ICL2006

Knowledge management and learning

International Society of Engineering

International Association of Online

Education (IGIP)

Engineering (IAOE)

IT Campus Carinthia

- Applications of the Semantic Web
- Methods of content adaptation
- Standards and style-guides
- Remote and virtual laboratories
- Multimedia and virtual reality
- Pedagogical and psychological issues
- Evaluation and outcomes assessment
- New learning models and applications
- Cost-effectiveness
- Real world experiences
- Pilot projects / Products / Applications